Figurative Language!

2-8 Players

How to Play: The cards are shuffled and each player receives 7 cards (face down). The rest of the cards are placed face down in a 'Draw Pile'. The top card is taken off the Draw Pile and placed face up, forming a new pile. The first player tries to match one of their cards to the card facing up. A card 'matches' if the <u>number</u>, the <u>language device</u> (simile, metaphor, personification) or the <u>card type</u> ('+2', 'Your Choice', 'Skip' or 'Reverse') is the same as the face up card. If the player has no matching card to play, they must take a card from the Draw Pile. The first player to place down all their cards is the winner.



The player gets to choose which language device is to be played. Can be played at any time during a player's turn.



The next player must pick up 2 cards from Draw Pile.



The next player misses their turn.



The direction of the play changes.



















