












Start ↓	+ 10 mins	 Take an extra turn!	+ 25 mins	+ 1 hour 10 mins	 Read your time in two different ways!	+ 20 mins	+ 15 mins
+ 1 hour		 Stop & check: who is closer to 3:00?	+ 45 mins		+ 10 mins	 Miss a turn!	- 30 mins
+ 10 mins		+ 20 mins	 (5 minute intervals) <h1>Race to 3:00</h1>				
+ 25 mins		 Miss a turn!	- 20 mins	+ 40 mins	 Take an extra turn!	+ 1 hour	+ 30 mins
+ 15 mins	<p>Each player begins with their clock set to 9 o'clock. Roll dice to move around the board. Follow the directions on the square you land by adding or subtracting time on your clock. The first player to reach 3 o'clock is the winner!</p>						 Read your time in two different ways!
- 10 mins	+ 5 mins	 Take an extra turn!	+ 35 mins	- 15 mins	 Stop & check: who is closer to 3:00?	+ 20 mins	+ 35 mins