

Summit Sub-Zero

A game for 2-4 players




NOTE: This game includes two versions: an easier version with simpler equations and a harder version for more challenge.


- You Need:**
- A Summit Sub Zero Game Board
 - 6-sided die
 - Paper clip & pencil (for the spinner)
 - Counter for each player

Objective:

Be the first player to reach the 'Finish' space by solving expressions.

How to Play:

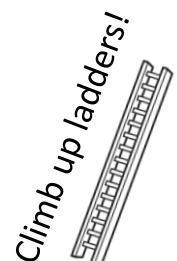
1. Players place their counters on the 'Start' space.
2. Player 1 spins the spinner on the game board and rolls the 6-sided die.
3. The player replaces the dice symbol  in the spinner's expression with the number rolled.

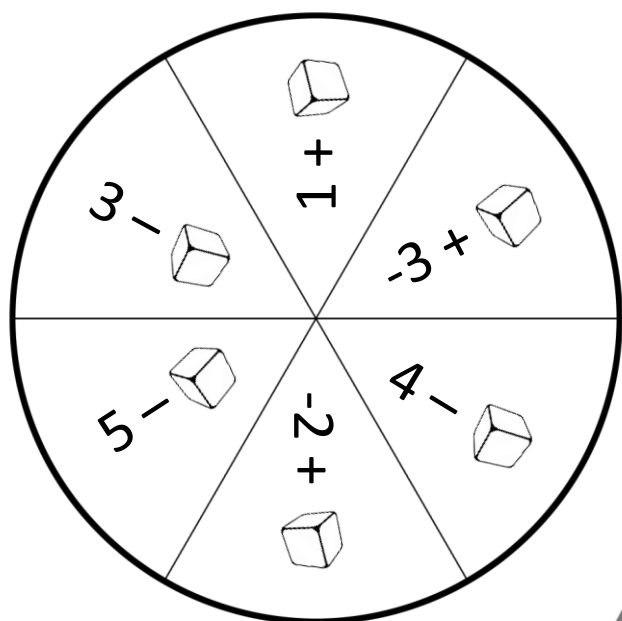
For example, if the spinner shows $4 + -$  and a 1 is rolled, the expression becomes $4 + -1$.

4. The player solves the expression and moves their counter along the board by the number of spaces equal to the answer, **moving forward if the answer is positive** and **backwards if the answer is negative**.

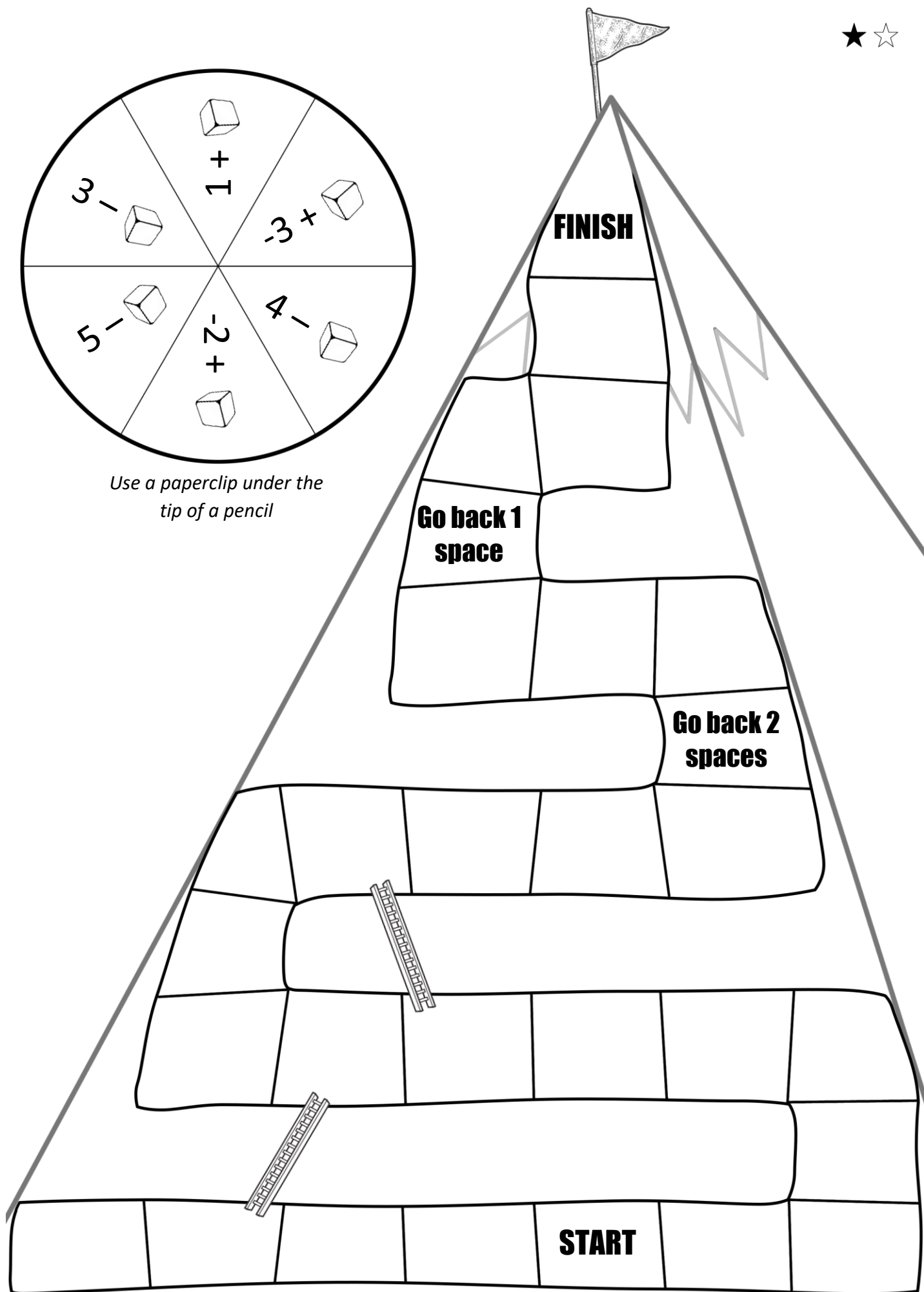
For example, $4 + -1$ is equal to 3, so the player would move forward 3 spaces.

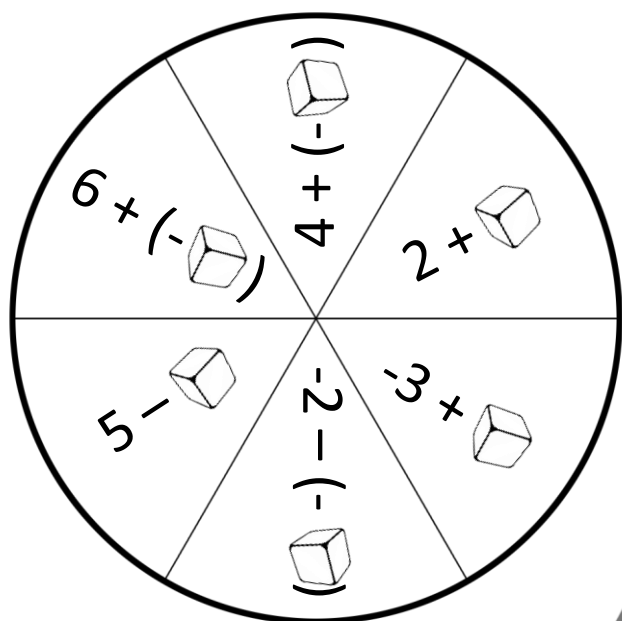
5. Player 2 then takes their turn.
6. The first player to reach the finish line wins!





Use a paperclip under the tip of a pencil





Use a paperclip under the tip of a pencil

